



Hong Kong Boulder League 抱石聯賽 2023

比賽詳情更新 Competition Information Update
17/02/2023

比賽詳情 Competition Information

比賽日期 Competition Date	25 th FEB 2023 (SAT)
參賽組別(男/女) Categories (Boy/Girl)	U11 BOY (2013-2014) U11 GIRL (2013-2014) U13 BOY (2011-2012) U13 GIRL (2011-2012)
比賽地點 Competition Venue	JUST CLIMB SHEK MUN 石門店 沙田石門安平街 6號新貿中心地下4室 Shop 4, G/F, NEW TRADE PLAZA , 6 On Ping Street, Shatin
比賽時間 Competition Time	17:30 – 21:30 (包括登記及頒獎 Inclusive of Registration & Award Ceremony)

備註：請參考各組別U11 & U13時間表。

Remark: Please refer to U11& U13 competition schedule



U11 比賽賽程 U11 Competition Schedule

時間Time	內容Content
17:30 - 18:00	U11 & U13 報到及集合 Registration & Call-in
18:00 - 18:15	U11 & U13 大合照+比賽規則講解 Group Photo + Briefing Session on Rules & Regulations
18:15 - 19:15	U11 比賽 (60分鐘) U11 Competition (60 mins)
20:00	U11成績公佈 U11 Result Announcement
20:30 - 21:00	攀爬時間(30分鐘) Free Climb (30 mins)
21:00 - 21:30	U11 & U13 頒發獎項 Prize Presentation
21:30	比賽結束 End of Competition

備註：比賽時間可能因實際情況作出適當調整。

Remark: The competition schedule is subjected to changes



U13 比賽賽程 U13 Competition Schedule

時間Time	內容Content
17:30 - 18:00	U11 & U13 報到及集合 Registration & Call-in
18:00 - 18:15	U11 & U13 大合照+比賽規則講解 Group Photo + Briefing Session on Rules & Regulations
18:50 - 19:10	U13 報到及集合 (不設講解) Registration & Call-in (without briefing)
19:15 - 19:30	U11轉換U13組別 (15分鐘) U11 & U13 Rotation (15 mins)
19:30 - 20:30	U13 比賽 (60分鐘) U13 Competition (60 mins)
20:30 - 21:00	攀爬時間 (30分鐘) Free Climb (30 mins)
21:00 - 21:30	U11 & U13 頒發獎項 Prize Presentation
21:30	比賽結束 End of Competition

備註：比賽時間可能因實際情況作出適當調整。

Remark: The competition schedule is subjected to changes



比賽規則 Rules and Regulations

1. 初賽以FLASH模式進行。
FLASH format will be used during the competition.
2. 賽員必須按照自己的組別攀爬指定線路。
Athletes should climb the specific route number according to their assigned group.
3. FLASH 模式以「先到先攀」的方式進行，可自行選擇攀爬次序，總攀爬時數按各組人數不同。嘗試後若未能登頂，須重新排隊攀爬該線路。
FLASH format follows a “first-come-first-climb” basis. Athletes can decide their climbing order within a given time limit in accordance to their category. Athletes must queue again to climb the route if they couldn’t top the route.
4. 比賽進行時，賽員四肢離地後若未能成功起步/控制/踏穩起步後的第一個石頭，可無須排隊即時嘗試最多一次。One extra attempt will be given if athletes failed to the start or control or step the next hold on their first try.
5. 每次嘗試的攀爬限時90秒，嘗試後需要重新排隊。
Time limit is 90 seconds for every attempt, athletes need to queue up again for the next attempt.



計分及排名 Scoring & Ranking

1. 每條線路各設2個得分區域及1個完攀點，以獲得分區域 (ZONE) 及完攀點 (TOP) 的數目計算成績，不計算攀爬次數。

There are 2 "ZONE"s and 1 "TOP" in each boulder. Only the number of "ZONE" and "TOP" achieved will be counted as the result. The result will not be affected by the number of attempts.

2. 計分準則先計算完攀數目，"TOP"數目越多，成績越高。

Performance of the athlete will be evaluated based on the number of "TOP" achieved. The higher the number of "TOP", the better the result.

3. 如賽員的完攀數目相同，則以每個ZONE 的獲得數目計算成績。先計算ZONE2的數目，再計算ZONE1的數目。

If athletes achieved the same number of "TOP", the number of achieved ZONE will be used to determine their ranking. The number of ZONE2 achieved will be counted first, followed by the number of ZONE1 achieved.